



A Brighter Solution

# AMP DISPLAY INC.

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## SPECIFICATIONS

### 2.0 TFT MODULE

CUSTOMER:	
CUSTOMER PART NO.	
AMP DISPLAY PART NO.	AM-176220C2TMQW-00H
APPROVED BY:	
DATE:	

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APPROVED FOR SPECIFICATIONS

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APPROVED FOR SPECIFICATION AND PROTOTYPES

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## AMP DISPLAY INC

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Revision Date	Page	Contents	Editor
2006/12/27	-	New Release	Edward

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# **1 Features**

This single-display module is suitable for cellphone application. The Main-LCD adopts one backlight with High brightness 3-lamps white LED.

- (1) Main LCD : 1.1 Amorphous-TFT 2.0 inch display, Transmissive, Positive type, Normally white type, 6 o'clock.
    - 1.2 176(RGB)X220 dots Matrix, 1/220 Duty.
    - 1.3 Narrow-contact ledge technique.
    - 1.4 Main LCD Driver IC: HX8306A
    - 1.5 Full 262K colors display.
      - Back ground : black (Back-Light, Red, Green, Blue dots are off state)
  - (2) Low cross talk by frame rate modulation
  - (3) Direct data display with display RAM
  - (4) Partial display function: You can save power by limiting the display space.
  - (5) MPU interface: 8bit/16bit/80Serial, parallel interface.
  - (6) 18-bit bus RGB interface.
  - (7) Abundant command functions:
    - Area scroll function
    - Display direction switching function
    - Power saving function
- Electric volume control function: you are able to program the temperature compensation function.

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## 2 Mechanical specifications

### Dimensions and weight

Item		Specifications	Unit
External shape dimensions		*80(W) x 53(H) x 3.2 (D) Max.	mm
Main LCD	Pixel pitch	0.180 (W) x 0.180(H)	mm
	Active area	31.68 (W) x 39.6 (H)	mm
	Viewing area	33.68 (W) x 41.2 (H)	mm
Weight		T.B.D	g

\*1. This specification is about External shape on shipment from AMPIRE.

## 3 Absolute max. ratings and environment

### 3-1 Absolute max. ratings

Ta=25°C GND=0V

Item	Symbol	Min.	Max.	Unit	Remarks
Power voltage	VDD – GND	-0.3	+4.0	V	
Power voltage	LED A – LED K	-0.5	+12.8	V	
Input voltage	VIN	-0.5	VDD+0.5	V	

### 3-2 Environment

Item	Specifications	Remarks
Storage temperature	Max. +80 °C Min. -30 °C	Note 1: Non-condensing
Operating temperature	Max. +70 °C Min. -20 °C	Note 1: Non-condensing

Note 1 : Ta ≤ +40 °C . . . . Max.85%RH

Ta > +40 °C . . . . The max. humidity should not exceed the humidity with 40 °C 85%RH.

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## 4 Electrical specifications

### 4-1 Electrical characteristics of LCM

( $V_{DD}=3.0V$ ,  $T_a=25\text{ }^{\circ}C$ )

Item	Symbol	Conditions	MIN.	TYP.	MAX.	Unit
IC power voltage	$V_{DD}$		2.4	3.0	3.6	V
High-level input voltage	$V_{IHC}$		$0.8V_{DD}$		$V_{DD}$	V
Low-level input voltage	$V_{ILC}$		0		$0.2V_{DD}$	V
Consumption current of VDD	$I_{DD}$	LED OFF	-	4		mA
Consumption current of LED	$I_{LED\_ON}$	$V_{LED\_ON}=12.0V$	-	15	20	mA

- ※ 1. 1/220 duty.  
2. Electronic Volumn value: (xxxxh) Decimal  
3. Thermal Gradient:  $-0.05\%/^{\circ}C$   
4. Range of Electronic Volumn control : (xxxxH $\pm$ 3) Decimal

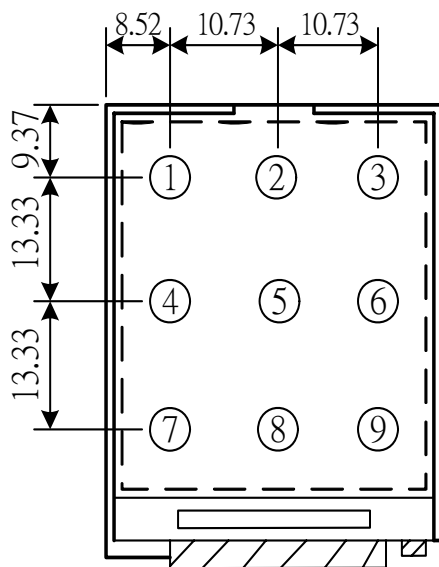
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**4-2 LED back light specification**

Item	Symbol	Conditions	MIN.	TYP.	MAX.	Unit
Forward voltage	$V_f$	$I_f = 15\text{mA}$	9.3	9.8	10.8	V
Reverse voltage	$V_r$		-	-	12	V
Forward current	$I_f$	3-chip serial	12	15	20	mA
Power Consumption	$P_{BL}$	$I_f = 15\text{mA}$	-	162	-	mW
Uniformity (with L/G)	-	$I_f = 15\text{mA}$	80%*1	-	-	
Bare LED Luminous intensity	$V_f$ $I_f$	9.8V 15mA	2400	-	-	cd/m <sup>2</sup>
Luminous color	White					
Chip connection	3 chip serial connection					

Bare LED measure position:



\*1 Uniformity (LT):  $\frac{\text{Min}(P1 \sim P9)}{\text{Max}(P1 \sim P9)} \times 100 \geq 80\%$

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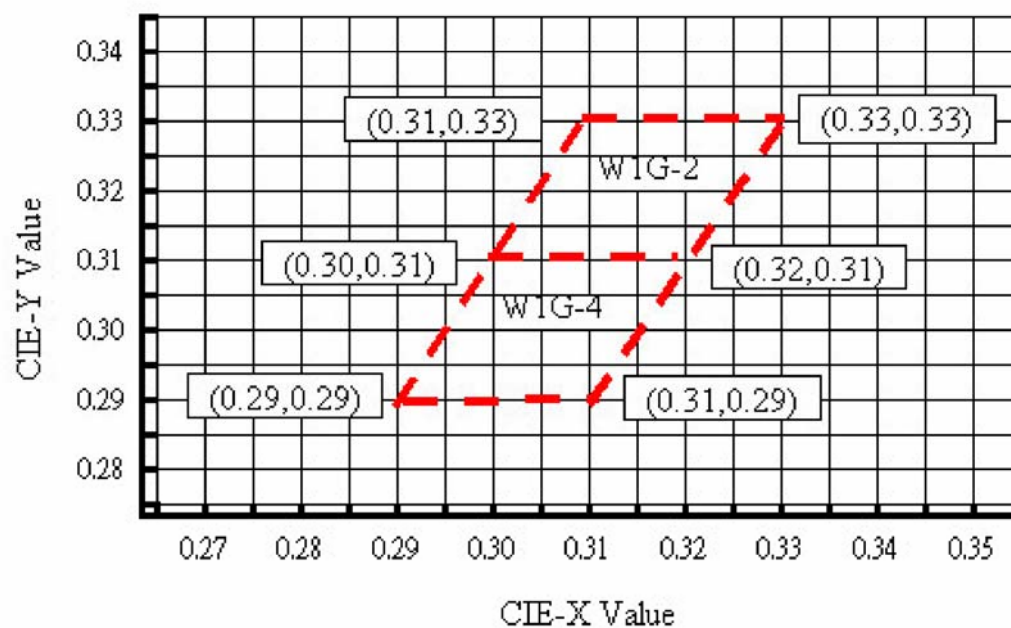
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#### 4.3 CIE, Brightness, and Vf Classification

CIE, Brightness, and Vf Classification ( at 20mA )

CIE(X,Y)		Brightness (Iv)	Vf
W1G-2	(0.31, 0.33) – (0.33, 0.33) - (0.30, 0.31) – (0.32,0.31) -	1000 ~ 1100 mcd	3.0 ~ 3.1
		1100 ~ 1200 mcd	3.1 ~ 3.2
		1200 ~ 1300 mcd	3.2 ~ 3.3
W1G-4	(0.30, 0.31) – (0.32,0.31) - (0.29, 0.29) – (0.31,0.29) -	1000 ~ 1100 mcd	3.3 ~ 3.4
		1100 ~ 1200 mcd	3.4 ~ 3.5
		1200 ~ 1300 mcd	3.5 ~ 3.6



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# 5 Optical characteristics

## Main LCD

### 5.1 Optical characteristics

(1/220 Duty in case except as specified elsewhere Ta = 25°C)

LED backlight transmissive module:

Item	Symbol	Temp.	Min.	Std.	Max.	Unit	Conditions
Response time	Tr	25 °C	-	15	30	ms	$\theta = 0^\circ$ , $\varphi = 0^\circ$ (Note 2)
	Tf	25 °C	-	30	50		
Contrast ratio	CR	25 °C	200	-	-	-	$\theta = 0^\circ$ , $\varphi = 0^\circ$
Transmittance	T	25 °C	-	6.7	-	%	
Visual angle range front and rear	$\theta$	25 °C	( $\theta$ f) 45 ( $\theta$ b) 15			De-gree	$\varphi = 0^\circ$ , CR $\geq$ 10 (Note 3)
Visual angle range left and right	$\theta$	25 °C	( $\theta$ l) 50 ( $\theta$ r) 45			De-gree	$\varphi = 90^\circ$ , CR $\geq$ 10 (Note 3)
Visual angle direction priority			6:00				(Note 5)
Brightness			200			Cd/m2	V <sub>LED</sub> =12V, 15mA Full White pattern

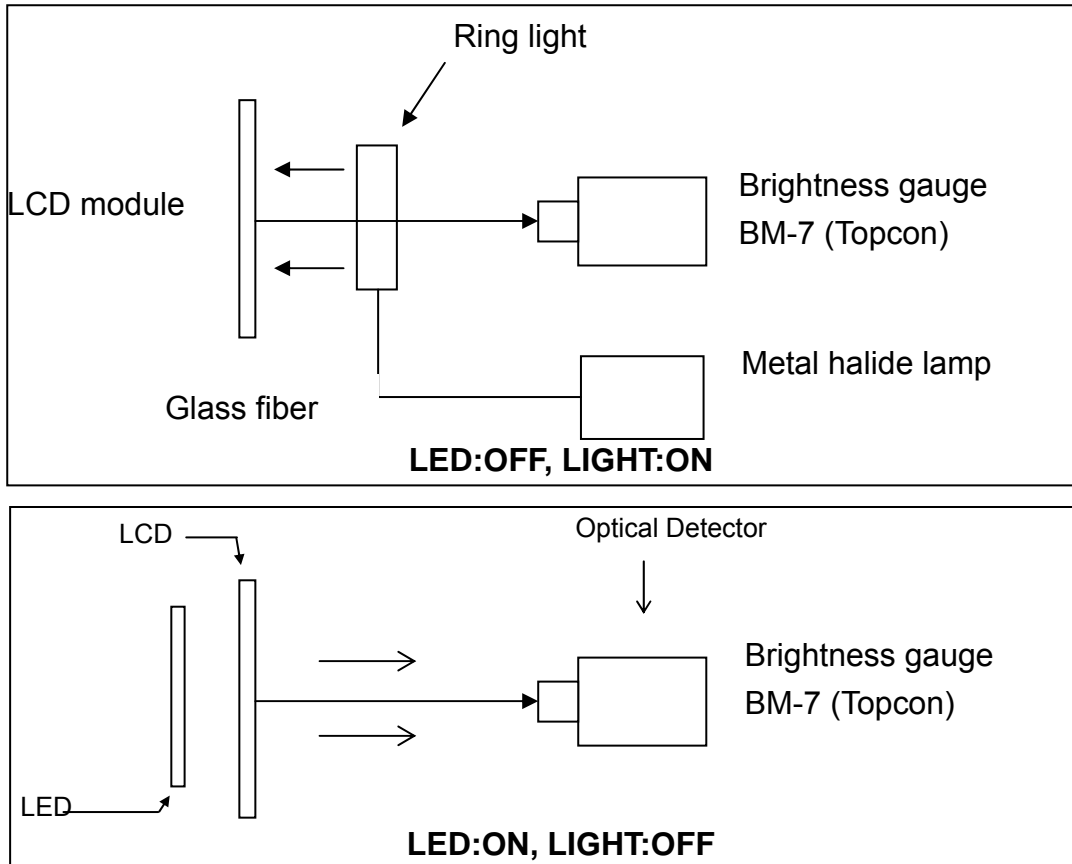
### 5.2 CIE (x, y) chromaticity (1/220 Duty Ta = 25°C)

Item	Symbol	Transmissive			Conditions
		Min.	Std.	Max.	
Red	x	0.5339	0.5839	0.6339	$\theta = 0^\circ$ , $\varphi = 0^\circ$
	y	0.3128	0.3628	0.4128	
Green	x	0.3005	0.3505	0.4005	$\theta = 0^\circ$ , $\varphi = 0^\circ$
	y	0.5403	0.5903	0.6403	
Blue	x	0.0969	0.1469	0.1969	$\theta = 0^\circ$ , $\varphi = 0^\circ$
	y	0.0927	0.1427	0.1927	
White	x	0.2820	0.3320	0.3820	$\theta = 0^\circ$ , $\varphi = 0^\circ$
	y	0.3111	0.3611	0.4111	
	L	200	-	-	$\theta = 0^\circ$ , $\varphi = 0^\circ$
Black	L	0.5	-	1.2	$\theta = 0^\circ$ , $\varphi = 0^\circ$

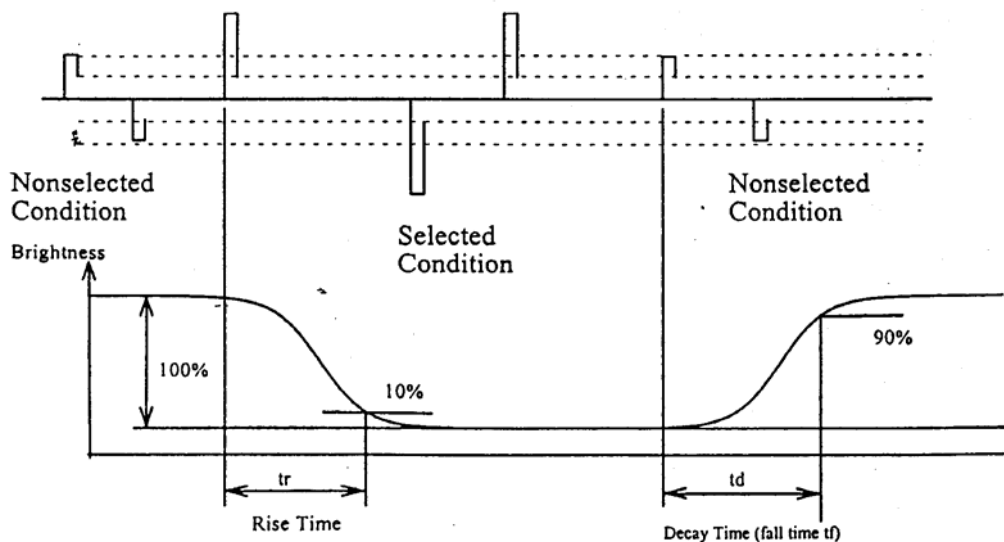
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### NOTE 1: Optical characteristic measurement system



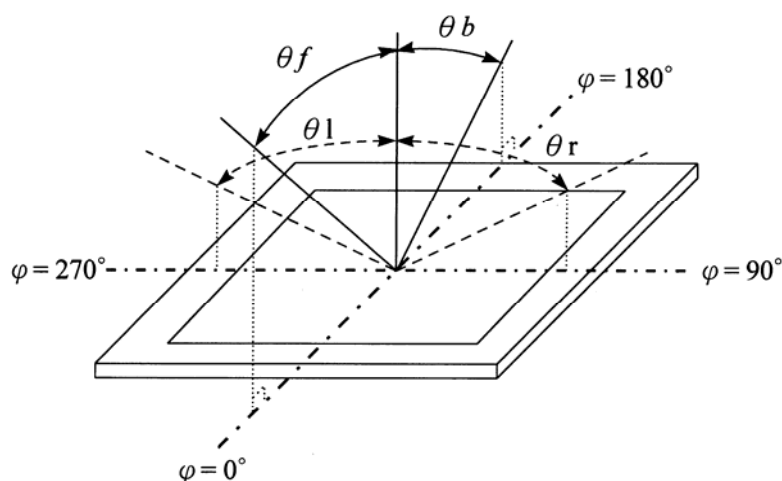
### NOTE 2: Response time definition



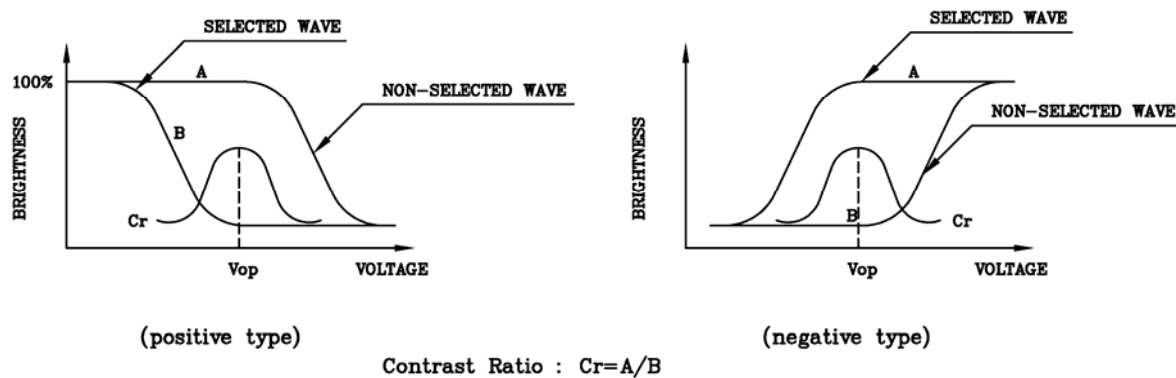
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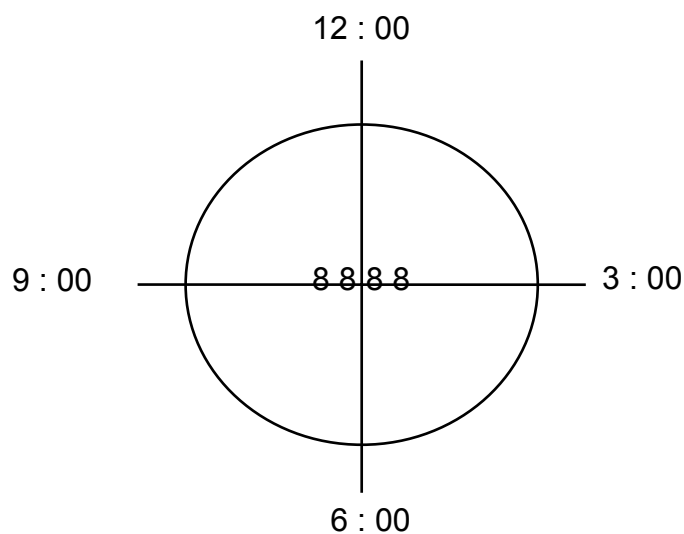
### NOTE 3: $\varphi$ 、 $\theta$ definition



### NOTE 4: Contrast definition



### NOTE 5: Visual angle direction priority



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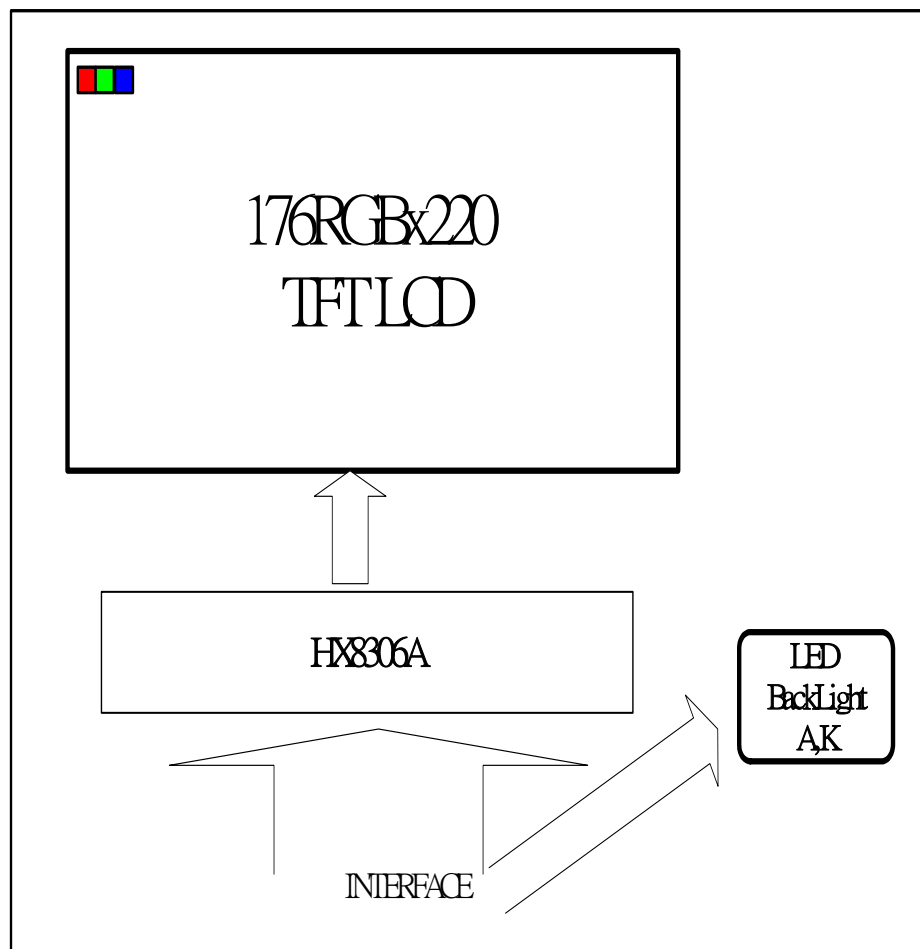
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## 6 Block Diagram

### Block diagram (Main LCD)

Display format: A-Si TFT transmissive, Normally white type, 6 o'clock.  
Display composition: 176 x RGB x 220 dots  
LCD Driver : HX8306A  
Back light: White LED x 3 ( $I_{LED}=15mA$ )



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## 7 Interface specifications

Pin No.	Terminal	Functions
1	GND	GND-terminal for analog circuit
2	LD0	18-bits RGB Interface Circuit
3	LD1	
4	LD2	
5	LD3	
6	LD4	
7	LD5	
8	VSYNC	Frame synchronizing signal in RGB I/F mode.
9	HSYNC	Frame synchronizing signal in RGB I/F mode.
10	DOTCLK	Dot clock signal in RGB I/F mode.
11	DE	A data ENABLE signal in RGB I/F mode.
12	LCS	Main LCD chip select at low.
13	A0	1. Command / data select input terminal. Data with “H,” and command with “L”. 2. Connect to VCC or GND level when serial data transfer interface is selected.
14	SDI	When Serial Data Input pin in Serial Data Transfer interface. The input data is latched by the rising edge of the SCL signal on the chip. series MPU
15	E_NWR	Serves as a write signal and writes data at the rising edge in i80 system interface. Serves as the synchronous clock signal in serial data transfer interface.
16	RESET	Reset pin. Setting either pin low initializes the LSI. Must be reset after power is supplied.
17	XL	Touch panel pad.
18	YD	
19	XR	
20	YU	
21	GND	GND-terminal for analog circuit
22	IOVCC	Power supply for internal core logic when VDC is disabled. Voltage range: 1.65 ~ 3.3V if VDC is disabled. Tie together with VCC if VDC is enabled.
23	VCC	Power input terminal (System Power).
24	GND	GND-terminal for analog circuit
25	GND	
26	GND	
27	GND	

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28	LD12	18-bits RGB Interface Circuit
29	LD13	
30	LD14	
31	LD15	
32	LD16	
33	LD17	
34	GND	GND-terminal for analog circuit
35	GND	
36	LD6	18-bits RGB Interface Circuit
37	LD7	
38	LD8	
39	LD9	
40	LD10	
41	LD11	
42	GND	GND-terminal for analog circuit
43	GND	
44	VCI	For analog circuit power supply. Connect to an external power supply 2.5V~3.3V.
45	GND	GND-terminal for analog circuit
46	GND	
47	ANODE	LED Backlight A terminal
48	CATHODE	LED Backlight K terminal
49	GND	GND-terminal for analog circuit
50	GND	

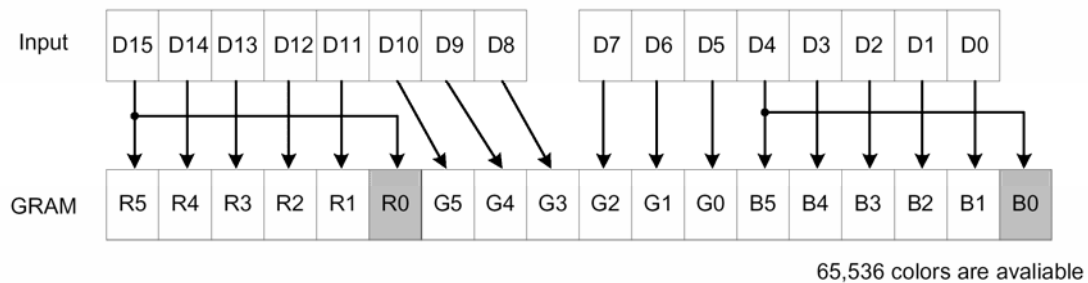
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## 7.1 System interface

### Serial Data Transfer Interface

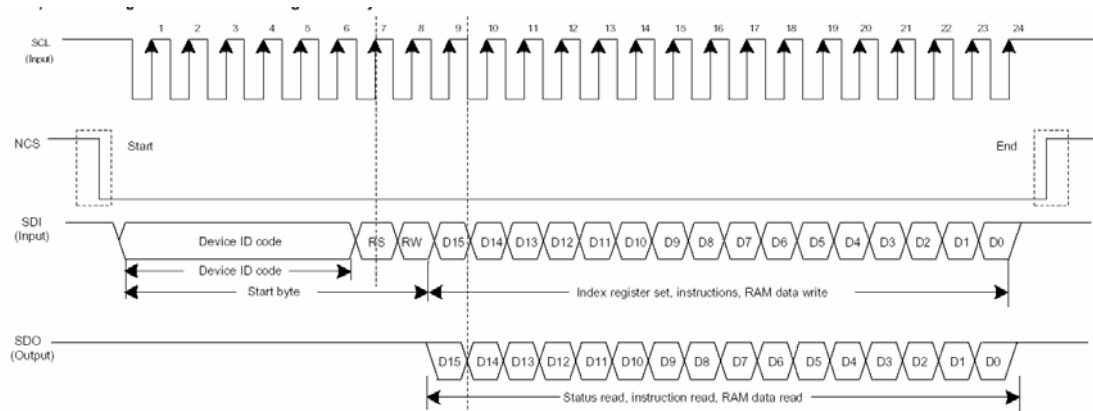


Data Format of Serial Data Transfer Interface GRAM

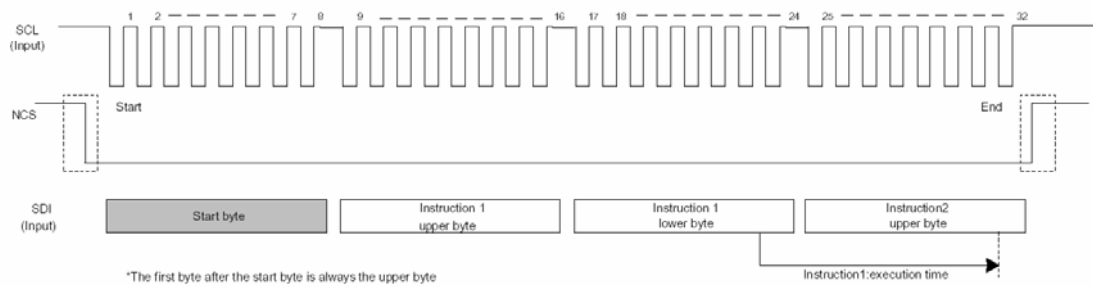
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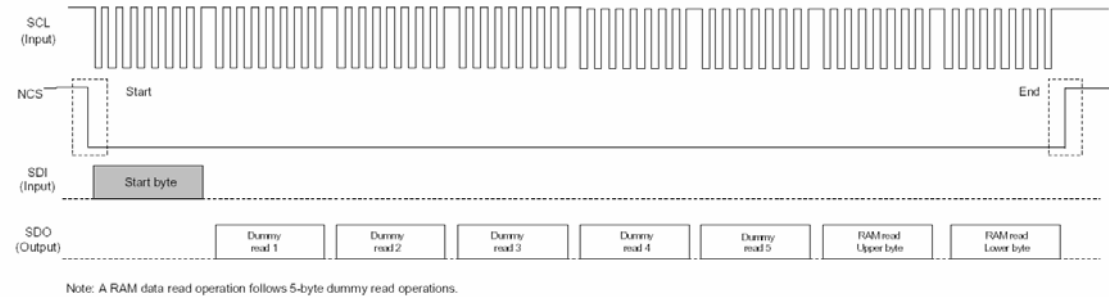
## Basic Timing Transfer Format through Clock-Synchronized Serial Data Transfer Interface



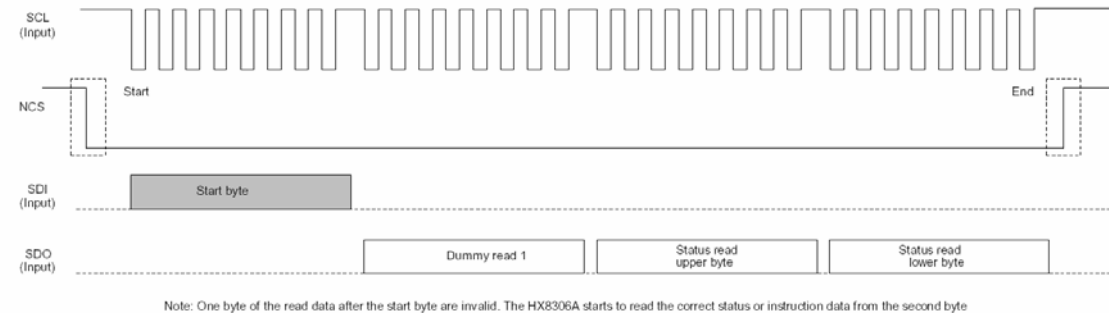
B) Timing of Consecutive Data-write through Clock-synchronized Serial Data Transfer Interface



C) Timing Format of GRAM-Data Read



D) Timing Format of Status Read/ Instruction Read



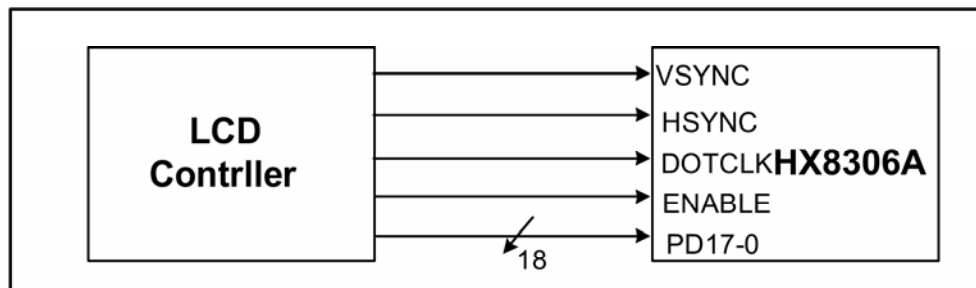
## Data transfer through Serial Data Transfer Interface

## Preliminary

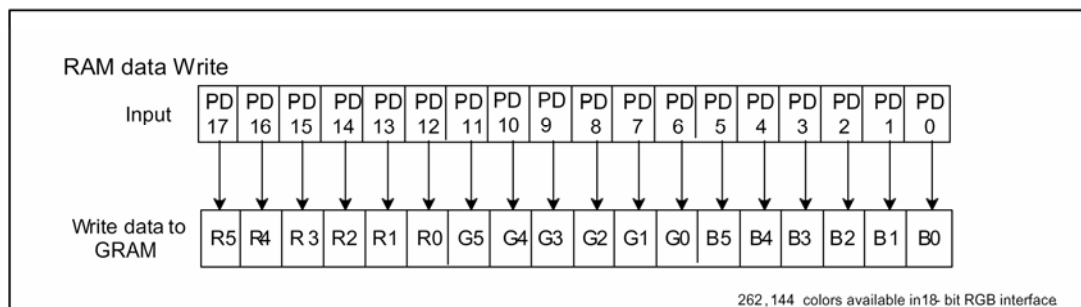
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## 7.2 18-bit bus RGB interface

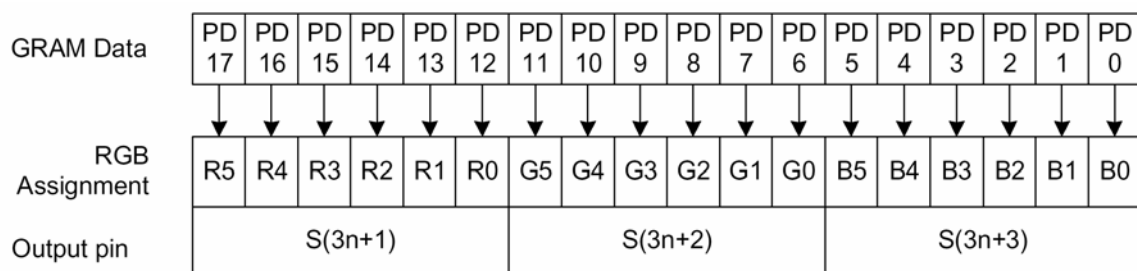
Example of 18-bit bus Interface



18-bit RGB interface



Data format for 18-bit interface



Note: n = lower eight bits of address (0 to 175)

GRAM data and display data: RGB interface (SS= "0" ,RGB= "0" )


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# INSTRUCTION DESCRIPTIONS

## 7.3 Instruction List

Reg. No.	Register	R/W	RS	Upper Code								Lower Code							
				RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
IR	Index	0	0	*	*	*	*	*	*	*	*	*	ID6	ID5	ID4	ID3	ID2	ID1	ID0
SR	Status read	1	0	L7	L6	L5	L4	L3	L2	L1	L0	0	0	0	0	0	0	0	0
R00h	Oscillation Start	0	1	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	1
	Device code read	1	1	0	0	0	0	0	1	1	1	1	0	0	0	1	0	0	1
R01h	Driver output control	0	1	0	VSPL (0)	SHP L(0)	DPL (0)	EPL (0)	SM (0)	GS (0)	SS (0)	0	0	0	NL4 (1)	NL3 (1)	NL2 (1)	NL1 (0)	NL0 (1)
R02h	LCD drive AC control	0	1	0	0	0	0	FLD (0)	FLD0 (1)	B/C (0)	EOR (0)	0	0	NW5 (0)	NW4 (0)	NW3 (0)	NW2 (0)	NW1 (0)	NW0 (0)
R03h	Entry mode	0	1	TPI (0)	DFM 1(0)	DFM 0(0)	BGR (0)	0	0	HWM (0)	0	0	0	ID1 (1)	ID0 (1)	AM (0)	LG2 (0)	LG1 (0)	LG0 (0)
R04h	Compare register (1)	0	1	0	0	CP11 (0)	CP10 (0)	CP9 (0)	CP8 (0)	CP7 (0)	CP6 (0)	0	0	CP5 (0)	CP4 (0)	CP3 (0)	CP2 (0)	CP1 (0)	CP0 (0)
R05h	Compare register (2)	0	1	0	0	0	0	0	0	0	0	0	0	CP17 (0)	CP16 (0)	CP15 (0)	CP14 (0)	CP13 (0)	CP12 (0)
R06h																			
R07h	Display control(1)	0	1	0	0	0	PT1 (0)	PT0 (0)	VLE2 (0)	VLE1 (0)	SPT (0)	0	0	GON (0)	DTE (0)	CL (0)	REV (0)	D1 (0)	D0 (0)
R08h	Display control(2)	0	1	0	0	0	0	FP3 (1)	FP2 (0)	FP1 (0)	FP0 (0)	0	0	0	0	BP3 (1)	BP2 (0)	BP1 (0)	BP0 (0)
R09h	Display control(3)	0	1	0	0	0	0	0	0	0	0	0	0	PTG 1(0)	PTG 0(0)	ISC3 (0)	ISC2 (0)	ISC1 (0)	ISC0 (0)
R0Ah																			
R0Bh	Frame cycle control	0	1	NO1 (0)	NO0 (0)	SDT1 (0)	SDT0 (0)	EQ1 (0)	EQ0 (0)	DIV1 (0)	DIV0 (0)	0	0	0	0	RTN3 (0)	RTN2 (0)	RTN1 (0)	RTN0 (0)
R0Ch	External Display control	0	1	0	0	0	0	0	0	0	RM (0)	0	0	DM1 (0)	DM0 (0)	0	0	RIM1 (0)	RIM0 (0)
R10h	Power control (1)	0	1	0	SAP2 (0)	SAP1 (0)	SAP0 (0)	0	BT2 (0)	BT1 (0)	BT0 (0)	0	AP2 (0)	AP1 (0)	AP0 (0)	0	DK (1)	SLP (0)	STB (0)
R11h	Power control (2)	0	1	0	0	0	0	0	DC12 (0)	DC11 (0)	DC10 (0)	0	DC02 (0)	DC01 (0)	DC00 (0)	0	VC2 (0)	VC1 (0)	VC0 (0)
R12h	Power control (3)	0	1	0	0	0	0	0	0	0	0	0	0	0	PON (0)	VRH 3(0)	VRH 2(0)	VRH 1(0)	VRH 0(0)
R13h	Power control (4)	0	1	0	0	VCO MG	VDV 4(0)	VDV 3(0)	VDV 2(0)	VDV 1(0)	VDV 0(0)	0	0	0	VCM 4(0)	VCM 3(0)	VCM 2(0)	VCM 1(0)	VCM 0(0)
R21h	Vertical scroll control	0	1	AD15 (0)	AD14 (0)	AD13 (0)	AD12 (0)	AD11 (0)	AD10 (0)	AD9 (0)	AD8 (0)	AD7 (0)	AD6 (0)	AD5 (0)	AD4 (0)	AD3 (0)	AD2 (0)	AD1 (0)	AD0 (0)
R22h	RAM data write/ read	0	1	Write/ Read Data (Upper)								Write/ Read Data (Lower)							
R23h	RAM Write data Mask(1)	0	1	0	0	WM1 1(0)	WM1 0(0)	WM9 (0)	WM8 (0)	WM7 (0)	WM6 (0)	0	0	WM5 (0)	WM4 (0)	WM3 (0)	WM2 (0)	WM1 (0)	WM0 (0)
R24h	RAM Write data Mask(2)	0	1	0	0	0	0	0	0	0	0	0	0	WM1 7(0)	WM1 6(0)	WM1 5(0)	WM1 4(0)	WM1 3(0)	WM1 2(0)

 : Setting disable

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Reg. No.	Register	R/W	RS	Upper Code								Lower Code							
				RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
R30h	$\gamma$ Control(1)	0	1	0	0	0	0	0	PKP1 2(0)	PKP1 1(0)	PKP1 0(0)	0	0	0	0	0	PKP0 2(0)	PKP0 1(0)	PKP0 0(0)
R31h	$\gamma$ Control(2)	0	1	0	0	0	0	0	PKP3 2(0)	PKP3 1(0)	PKP3 0(0)	0	0	0	0	0	PKP2 2(0)	PKP2 1(0)	PKP2 0(0)
R32h	$\gamma$ Control(3)	0	1	0	0	0	0	0	PKP4 2(0)	PKP4 1(0)	PKP4 0(0)	0	0	0	0	0	PKP4 2(0)	PKP4 1(0)	PKP4 0(0)
R33h	$\gamma$ Control(4)	0	1	0	0	0	0	0	PRP 12(0)	PRP 11(0)	PRP 10(0)	0	0	0	0	0	PRP 02(0)	PRP 01(0)	PRP 00(0)
R34h	$\gamma$ Control(5)	0	1	0	0	0	0	0	PKN 12(0)	PKN 11(0)	PKN 10(0)	0	0	0	0	0	PKN 02(0)	PKN 01(0)	PKN 00(0)
R35h	$\gamma$ Control(6)	0	1	0	0	0	0	0	PKN 32(0)	PKN 31(0)	PKN 30(0)	0	0	0	0	0	PKN 22(0)	PKN 21(0)	PKN 20(0)
R36h	$\gamma$ Control(7)	0	1	0	0	0	0	0	PKN 52(0)	PKN 51(0)	PKN 50(0)	0	0	0	0	0	PKN 42(0)	PKN 41(0)	PKN 40(0)
R37h	$\gamma$ Control (8)	0	1	0	0	0	0	0	PRN 12(0)	PRN 11(0)	PRN 10(0)	0	0	0	0	0	PRN 02(0)	PRN 01(0)	PRN 00(0)
R38h	$\gamma$ Control (9)	0	1				VRP 14(0)	VRP 13(0)	VRP 12(0)	VRP 11(0)	VRP 10(0)					VRP 03(0)	VRP 02(0)	VRP 01(0)	VRP 00(0)
R39h	$\gamma$ Control (10)	0	1				VRN 14(0)	VRN 13(0)	VRN 12(0)	VRN 11(0)	VRN 10(0)					VRN 03(0)	VRN 02(0)	VRN 01(0)	VRN 00(0)
R40h	Gate Scan Start Position	0	1	0	0	0	0	0	PRP 12(0)	PRP 11(0)	PRP 10(0)	0	0	0	0	0	PRP 02(0)	PRP 01(0)	PRP 00(0)
R41h	Vertical Scroll Control	0	1	0	0	0	0	0	0	0	0	VL7 (0)	VL6 (0)	VL5 (0)	VL4 (0)	VL3 (0)	VL2 (0)	VL1 (0)	VL0 (0)
R42h	First Screen Driving position	0	1	SE17 (0)	SE16 (0)	SE15 (0)	SE14 (0)	SE13 (0)	SE12 (0)	SE11 (0)	SE10 (0)	SS17 (0)	SS16 (0)	SS15 (0)	SS14 (0)	SS13 (0)	SS12 (0)	SS11 (0)	SS10 (0)
R43h	Second Screen Driving Position	0	1	SE27 (0)	SE26 (0)	SE25 (0)	SE24 (0)	SE23 (0)	SE22 (0)	SE21 (0)	SE20 (0)	SS27 (0)	SS26 (0)	SS25 (0)	SS24 (0)	SS23 (0)	SS22 (0)	SS21 (0)	SS20 (0)
R44h	Horizontal RAM Address Position	0	1	HEA 7(0)	HEA 6(0)	HEA 5(0)	HEA 4(0)	HEA 3(0)	HEA 2(0)	HEA 1(0)	HEA 0(0)	HAS 7(0)	HAS 6(0)	HAS 5(0)	HAS 4(0)	HAS 3(0)	HAS 2(0)	HAS 1(0)	HAS 0(0)
R45h	Vertical RAM Address Position	0	1	VEA7 (0)	VEA6 (0)	VEA5 (0)	VEA4 (0)	VEA3 (0)	VEA2 (0)	VEA1 (0)	VEA0 (0)	VAS 7(0)	VAS 6(0)	VAS 5(0)	VAS 4(0)	VAS 3(0)	VAS 2(0)	VAS 1(0)	VAS 0(0)

☐ : Setting disable

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## 7.4 Instruction Explanation

Input Parts																										
Signals	I/O	Pin Number	Connected with	Description																						
IM3-1, IM0	I	4	VSSD/ IOVcc	Select the MPU interface mode as listed below																						
				IM0(ID)	IM1	IM2	IM3	MPU interface mode	DB pins																	
				0	0	0	0	Setting invalid	-																	
				1	0	0	0	Setting invalid	-																	
				0	1	0	0	16-bit bus interface, 80-system	DB17-10, 8-1																	
				1	1	0	0	8-bit bus interface , 80-system	DB17-10																	
				ID	0	1	0	Serial data transfer interface	DB1-0																	
				*	1	1	0	Setting invalid	-																	
				0	0	0	1	Setting invalid	-																	
				1	0	0	1	Setting invalid	-																	
				0	1	0	1	18-bit bus interface, 80-system	DB17-0																	
				1	1	0	1	9-bit bus interface, 80-system	DB17-9																	
				*	*	1	1	Setting invalid	-																	
				Note: If the serial data transfer interface was selected, IM0 pin is used like the ID setting for the device code in transfer data.																						
NCS	I	1	MPU	Chip select signal. Low: chip can be accessed; High: chip cannot be accessed. Must be connected to VSSD if not in use.																						
VLD	I	1	MPU	Fix to VSSD																						
RS	I	1	MPU	The signal for register index or register command select. Low: Register index or internal status (in read operation); High: Register command. Connect to IOVcc or VSSD level when serial data transfer interface is selected.																						
E_NWR	I	1	MPU	Serves as a write signal and writes data at the rising edge in i80 system interface. Serves as the synchronous clock signal in serial data transfer interface.																						
RW_NRD	I	1	MPU	Low: Write ; High: Read) Serves as a read signal and reads data at the low level in i80 system interface. Fix it to IOVcc or VSSD level when using serial data transfer interface.																						
ENABLE	I	1	MPU	A data ENABLE signal in RGB I/F mode. Fix the unused pin to either the VSSD level or the IOVcc level. Low: Selected (access enabled) The polarity of the ENABLE signal is inverted by the EPL bit. <table border="1"><tr><td>EPL</td><td>ENABLE</td><td>RAM write</td><td>RAM address</td></tr><tr><td>0</td><td>0</td><td>Enable</td><td>Update</td></tr><tr><td>0</td><td>1</td><td>Disable</td><td>Keep</td></tr><tr><td>1</td><td>0</td><td>Disable</td><td>Keep</td></tr><tr><td>1</td><td>1</td><td>Enable</td><td>Update</td></tr></table>			EPL	ENABLE	RAM write	RAM address	0	0	Enable	Update	0	1	Disable	Keep	1	0	Disable	Keep	1	1	Enable	Update
EPL	ENABLE	RAM write	RAM address																							
0	0	Enable	Update																							
0	1	Disable	Keep																							
1	0	Disable	Keep																							
1	1	Enable	Update																							
VSYNC	I	1	MPU	Frame synchronizing signal. Fix to the IOVcc level when not used. If VSPL=0: Active low. If VSPL=1: Active high.																						
HSYNC	I	1	MPU	Frame synchronizing signal. Fix to the IOVcc level when not used. If HSPL=0: Active low. If HSPL=1: Active high.																						
DOTCLK	I	1	MPU	Dot clock signal. Fix to the IOVcc level when not used. If DPL=0: Data are input on the rising edge of DOTCLK. If DPL=1: Data are input on the falling edge of DOTCLK.																						
PD0~17	I	18	MPU	An 18-bit bus RGB data bus in 80-system interface mode. Fix the unused pins to either the VSSD level or the IOVcc level. 6-bit bus: use PD17-PD12 16-bit bus: use PD17-PD13 and PD11-PD1 18-bit bus: use PD17-PD0																						

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Input Parts				
Signals	I/O	Pin Number	Connected with	Description
NRESET	I	1	MPU or reset circuit	Reset pin. Setting either pin low initializes the LSI. Must be reset after power is supplied.
VcomR	I	1	Variable Resistor or open	A VcomH reference voltage. When adjusting VcomH externally, set registers to halt the VcomH internal adjusting circuit and place a variable resistor between VGAM1OUT and VSSD. Otherwise, leave this pin open and adjust VcomH by setting the internal register of the HX8306A.
Vci1	I	1	VciOUT	A reference voltage for the step-up circuit1. Connect to an external power supply of 2.75V or less when not using an internal reference voltage.
VLCD	I	1	VLCD	A power supply for the source driver outputs. A reference voltage for the step-up circuit2
VGH	I	1	VGHC	A power supply for the TFT LCD's gate driver. Connect to VGHC.
VGL	I	1	VGLC	A power supply for the TFT LCD's gate driver. Connect to VGLC.
VCL	I	1	VCLC	A power supply for the VcomL level. Connect to VCLC.
TEST1	I	1	VSSD	A test pin. Make sure to fix it to the VSSD level.
TEST2	I	1	VSSD	A test pin. Make sure to fix it to the VSSD level.
VGS	I	1	VSSD or external resistor	Connect to a variable resistor to adjusting internal gamma reference voltage for matching the characteristic of different panel used.
Vci	I	1	Power supply	For analog power supply. Connect to an external power supply 2.5V~3.3V.
VciLVL	I	1	Power Supply	Generates a reference voltage (VciOUT, REGP) from the VciLVL level according to the ratio determined by the VC2-0 BITS. Connect to Vci on the FPC.

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Input/Output Part				
Signals	I/O	Pin Number	Connected with	Description
C11A,C11B	I/O	2	Step-up Capacitor	Connect to the step-up capacitors according to the step-up factor. Leave this pin open if the internal step-up circuit is not used.
C21A,C21B C22A,C22B	I/O	6	Step-up Capacitor	Connect these pins to the capacitors for the step-up circuit 2. According to the step-up rate. When not using the step-up circuit2, disconnect them.
OSC1,OSC2	I/O	2	Oscillation Resistor	Connect an external resistor for generating internal clock by internal R-C oscillation. Or an external clock signal is supplied through OSC1 with OSC2 open.
DB0_SDI	I/O	1	MPU	Operates liked an 18-bit bi-directional data bus. 8-bits bus I/F: DB17-10 9-bits bus I/F: DB17-9 16-bits bus I/F: DB17-10, 8-1 18-bits bus I/F: DB17-0 Connected unused pins to the IOVcc or VSSD level. When Serial Data Input pin in Serial Data Transfer interface. The input data is latched by the rising edge of the SCL signal on the chip.
DB1_SDO	I/O	1	MPU	Operates liked an 18-bit bi-directional data bus. 8-bits bus I/F: DB17-10 9-bits bus I/F: DB17-9 16-bits bus I/F: DB17-10, 8-1 18-bits bus I/F: DB17-0 Connected unused pins to the IOVcc or VSSD level. When Serial Data Output pin in Serial Data Transfer interface. The data is output by the falling edge of the SCL signal on the chip.
DB2~17	I/O	16	MPU	Operates liked a 18-bit bi-directional data bus 8-bit bus: use DB8-DB1 9-bit bus: use DB8-DB0 16-bit bus: use DB17-DB10 and DB8-DB1 18-bit bus: use DB17-DB0 Connected unused pins to the IOVcc or VSSD level.
REGP	I/O	1	Test pin	A test pin for VGAM1OUT. Disconnect it.
VGAM1OUT	I/O	1	Stabilizing capacitor or power supply	A reference voltage for VGAM2 between VSSD and VLCD from the reference voltage between Vci and VSSD that is generated internally. VGAM1OUT serves as a source driver grayscale reference voltage VGAM2, a VcomH level reference voltage, and a Vcom amplitude reference voltage. Connect to a stabilizing capacitor. VGAM1OUT = 3.0 ~ (VLCD - 0.5)V
VTESTS	I/O	1	Open	A test pin. Disconnect it.
TVCOMHI	I/O	1	Open	A test pin for VcomH. Disconnect it.
TVCOMLI	I/O	1	Open	A test pin for VcomL. Disconnect it.
TVMAG	I/O	1	Open	A test pin for VcomL. Disconnect it.
TESTO1~4	-	4	-	Dummy pads. Disconnect them.
DUMMY1,2,13	-	3	-	Dummy pads. Disconnect them.
DUMMY3-12,14-19	-	16	-	Dummy pads. Can be connected to the wiring to the COG panel.
DUMMYR1-9	-	9	-	Dummy pads. Available for measuring the COG contact resistance. DUMMYR1 and DUMMYR2 are short-circuited within the chip. DUMMYR3, DUMMYR4 and DUMMYR5 are short-circuited within the chip. DUMMYR6, DUMMYR7, DUMMYR8, and DUMMYR9 are short-circuited within the chip.
VGLDUM1~4	-	4	-	Outputs the internal VGL level. Use as dummy gate output pins.

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Input/Output Part				
Signals	I/O	Pin Number	Connected with	Description
C11A,C11B	I/O	2	Step-up Capacitor	Connect to the step-up capacitors according to the step-up factor. Leave this pin open if the internal step-up circuit is not used.
C21A,C21B C22A,C22B	I/O	6	Step-up Capacitor	Connect these pins to the capacitors for the step-up circuit 2. According to the step-up rate. When not using the step-up circuit2, disconnect them.
OSC1,OSC2	I/O	2	Oscillation Resistor	Connect an external resistor for generating internal clock by internal R-C oscillation. Or an external clock signal is supplied through OSC1 with OSC2 open.
DB0_SDI	I/O	1	MPU	Operates liked an 18-bit bi-directional data bus. 8-bits bus I/F: DB17-10 9-bits bus I/F: DB17-9 16-bits bus I/F: DB17-10, 8-1 18-bits bus I/F: DB17-0 Connected unused pins to the IOVcc or VSSD level. When Serial Data Input pin in Serial Data Transfer interface. The input data is latched by the rising edge of the SCL signal on the chip.
DB1_SDO	I/O	1	MPU	Operates liked an 18-bit bi-directional data bus. 8-bits bus I/F: DB17-10 9-bits bus I/F: DB17-9 16-bits bus I/F: DB17-10, 8-1 18-bits bus I/F: DB17-0 Connected unused pins to the IOVcc or VSSD level. When Serial Data Output pin in Serial Data Transfer interface. The data is output by the falling edge of the SCL signal on the chip.
DB2~17	I/O	16	MPU	Operates liked a 18-bit bi-directional data bus 8-bit bus: use DB8-DB1 9-bit bus: use DB8-DB0 16-bit bus: use DB17-DB10 and DB8-DB1 18-bit bus: use DB17-DB0 Connected unused pins to the IOVcc or VSSD level.
REGP	I/O	1	Test pin	A test pin for VGAM1OUT. Disconnect it.
VGAM1OUT	I/O	1	Stabilizing capacitor or power supply	A reference voltage for VGAM2 between VSSD and VLCD from the reference voltage between Vci and VSSD that is generated internally. VGAM1OUT serves as a source driver grayscale reference voltage VGAM2, a VcomH level reference voltage, and a Vcom amplitude reference voltage. Connect to a stabilizing capacitor. $VGAM1OUT = 3.0 \sim (VLCD - 0.5)V$
VTESTS	I/O	1	Open	A test pin. Disconnect it.
TVCOMHI	I/O	1	Open	A test pin for VcomH. Disconnect it.
TVCOMLI	I/O	1	Open	A test pin for VcomL. Disconnect it.
TVMAG	I/O	1	Open	A test pin for VcomL. Disconnect it.
TESTO1~4	-	4	-	Dummy pads. Disconnect them.
DUMMY1,2,13	-	3	-	Dummy pads. Disconnect them.
DUMMY3-12, 14-19	-	16	-	Dummy pads. Can be connected to the wiring to the COG panel.
DUMMYR1-9	-	9	-	Dummy pads. Available for measuring the COG contact resistance. DUMMYR1 and DUMMYR2 are short-circuited within the chip. DUMMYR3, DUMMYR4 and DUMMYR5 are short-circuited within the chip. DUMMYR6, DUMMYR7, DUMMYR8, and DUMMYR9 are short circuited within the chip.
VGLDUM1~4	-	4	-	Outputs the internal VGL level. Use as dummy gate output pins.

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Power Part				
Signals	I/O	Pin Number	Connected with	Description
Vcc	-	1	Power supply	A power supply for the internal logic. VCC = 2.4 ~ 3.3V
IOVcc	-	1	Power supply	Power supply for internal core logic when VDC is disabled. Voltage range: 1.65 ~ 3.3V if VDC is disabled. Tie together with VCC if VDC is enabled.
VSSA	-	1	Power supply	Analogy ground. VSSA = 0V. When using the COG method, connect to VSSD on the FPC to prevent noise.
VSSD	-	1	Power supply	Ground for the internal RAM. VSSD = 0V. When using the COG method, connect to VSSD on the FPC to prevent noise.
V0P,V61P	I or O	2	Stabilizing capacitor	Outputs from the internal positive polarity operational amplifier when it is on (when SAP2-0 = "001", "010", "011", "100", and "101"). Connect to a capacitor to stabilize the amplifier.
V0N,V61N	I or O	2	Stabilizing capacitor	Outputs from the internal negative polarity operational amplifier when it is on (when SAP2-0 = "001", "010", "011", "100", and "101"). Connect to a capacitor to stabilize the amplifier

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## 7.5 Reset Function

If the /RESET input becomes L or the reset command is input, the internal timing generator is initialized. Must be reset after the power is supplied. The time required for the /RESET input is at least 1ms. When the power supply is reset while the power supply is ON, wait at least 10ms after the power has been supplied until the RC oscillation frequency become stabilized. While waiting, do not make initial settings for the instruction set, nor access to the GRAM.

Register	Initial State of Instructions
Start oscillation	Executed
Driver output control	NL4-0="10101", SS="0", CS="0"
LCD driving AC control	FLD1-0="01", B/C="0", EOR=0, NW5-0="00000"
Power control (1)	BT2-0="000", DC2-0="000", AP2-0="000" : LCD power off, SLP="0", STB="0" : Standby mode off
Power control (2)	CAD="0", VRN4-0="00000", VRL-4="00000"
Power control (3)	VC2-0="000"
Power control (4)	VRL3-0="0000", PON="0", VRH-3="0000"
Power control (5)	VCOMG="0", VDV4-0="00000", VCM4-0="00000"
Entry mode set	HWM="0", I/D-0="11" : Increment by 1, AM="0" : Horizontal move, LG2-0="0" : Replace mode
Compare register	CP17-0 : 00000h
Display control	PT1-0="00", VLE2-1="00" : No vertical scroll, SPT="0", GON="0", DTE="0", CL="0" : 262,144-color mode, REV="0", D1-0="000" : Display off
Frame cycle control	GD1-0="00", SDT1-0="00", CE1-0="00" : No equalization, DIV1-0="00" : 1 divided clock, RTN3-0="0000" : 16 clock in 1H period
Gate scan starting position	SCN4-0="00000"
Vertical scroll	VC7-0="0000 0000"
1 <sup>st</sup> screen division	SE17-10="1111 1111", SS17-10="0000 0000"
2 <sup>nd</sup> screen division	SE27-20="1111 1111", SS27-20="0000 0000"
Horizontal RAM address position	HEA7-0="1000 0011", HSA7-0="0000 0000"

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Register	Initial State of Instructions
Vertical RAM address position	VEA7-0="1010 1111", VSA7-0="0000 0000"
RAM write data mask	WM15-0="0000H" : No mask
RAM address set	AD15-0= "0000H"
Gamma control	MP02-00="000", MP12-10="000", MP22-20="000", MP32-30="000" MP42-40="000", MP52-50="000", MP02-00="000", MP12-10="000" MN02-00="000", MN12-10="000", MN22-20="000", MN32-30="000" MN42-40="000", MN52-50="000", CN02-00="000", CN12-10="000" OP14-10="00000", OP02-00="0000", ON14-10="00000", ON03-00="000"

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# 8 Timing Characteristics

## 9.1 Timing Characteristics

Read / Write Characteristics (8080-series MPU)

Bus Timing Characteristics

<<Normal Write Mode(HWM=0),IoVcc=1.65V-2.4V>>

Item		Symbol	Unit	Min	Typ	Max
Bus cycle time	Write	tCYCW	ns	250	-	--
	Read	tCYCR	ns	500	-	--
Write low-level pulse width		PWLW	ns	100	-	-
Read low-level pulse width		PWLR	ns	250	-	-
Write high-level pulse width		PWHW	ns	110	-	-
Read high-level pulse width		PWHR	ns	200	-	-
Write/Read rise/fall time		tWRr,WRf	ns	--	-	25
Set up time	(RS to NCS,E_NWR)	tAS	ns	0	-	--
	(RS toNCS,RE_NRD)		ns	10	-	-
Address hold time		tAH	ns	2	-	-
Write data set up time		tDSW	ns	25	-	-
Write data hold time		tH	ns	10	-	-
Read data delay time		tDDR	ns	--	-	200
Read data hold time		tDHR	ns	10	-	-

<<High-Speed Write Mode(HWM=1),Vcc1.8V-2.4V>>

Item		Symbol	Unit	Min	Typ	Max
Bus cycle time	Write	tCYCW	ns	100	-	--
	Read	tCYCR	ns	500	-	--
Write low-level pulse width		PWLW	ns	30	-	-
Read low-level pulse width		PWLR	ns	250	-	-
Write high-level pulse width		PWHW	ns	40	-	-
Read high-level pulse width		PWHR	ns	200	-	-
Write/Read rise/fall time		tWRr,WRf	ns	-	-	25
Set up time	(RS to CS*,WR*)	tAS	ns	0	-	-
	(RS to RD*)		ns	10	-	-
Address hold time		tAH	ns	2	-	-
Write data set up time		tDSW	ns	25	-	-
Write data hold time		tH	ns	10	-	-
Read data delay time		tDDR	ns	-	-	200
Read data hold time		tDHR	ns	10	-	-

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### <<Normal Write Mode(HWM=0),IoVcc = 2.4V-3.3V>>

Item		Symbol	Unit	Min	Typ	Max
Bus cycle time	Write	tCYCW	ns	100	-	--
	Read	tCYCR	ns	500	-	--
Write low-level pulse width		PWLW	ns	40	-	-
Read low-level pulse width		PWLR	ns	250	-	-
Write high-level pulse width		PWHW	ns	30	-	-
Read high-level pulse width		PWHR	ns	200	-	-
Write/Read rise/fall time		tWRr,WRf	ns	-	-	25
Set up time	(RS to NCS,E_NWR)	tAS	ns	0	-	--
	(RS toNCS,RE_NRD)		ns	10	-	-
Address hold time		tAH	ns	2	-	-
Write data set up time		tDSW	ns	25	-	-
Write data hold time		tH	ns	10	-	-
Read data delay time		tDDR	ns	-	-	200
Read data hold time		tDHR	ns	10	-	-

### <<High-Speed Write Mode(HWM=1),Vcc = 2.4V-3.3V >>

Item		Symbol	Unit	Min	Typ	Max
Bus cycle time	Write	tCYCW	ns	100	-	--
	Read	tCYCR	ns	500	-	--
Write low-level pulse width		PWLW	ns	40	-	-
Read low-level pulse width		PWLR	ns	250	-	-
Write high-level pulse width		PWHW	ns	30	-	-
Read high-level pulse width		PWHR	ns	200	-	-
Write/Read rise/fall time		tWRr,WRf	ns	-	-	25
Set up time	(RS to CS*,WR*)	tAS	ns	0	-	--
	(RS to RD*)		ns	10	-	-
Address hold time		tAH	ns	2	-	-
Write data set up time		tDSW	ns	25	-	-
Write data hold time		tH	ns	10	-	-
Read data delay time		tDDR	ns	-	-	200
Read data hold time		tDHR	ns	10	-	-

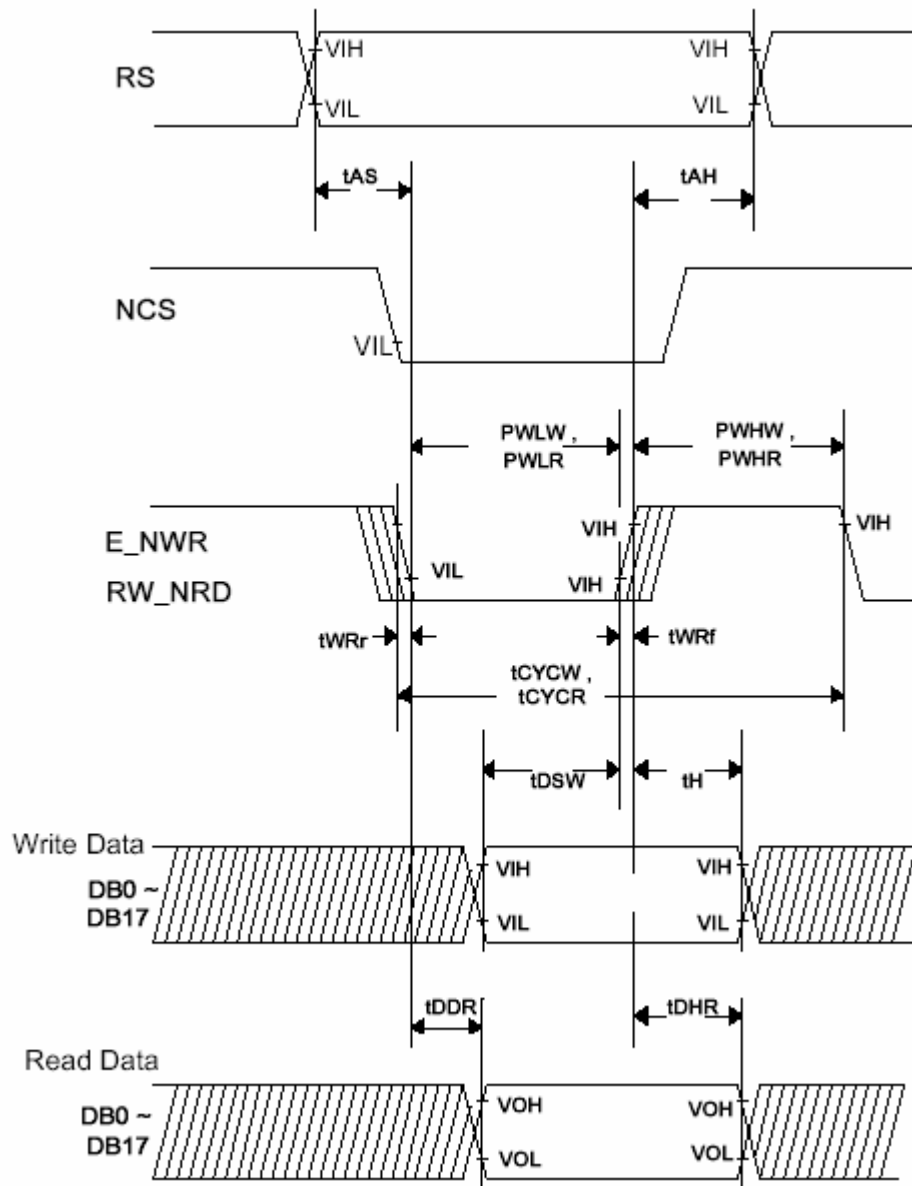
### Reset Timing Characteristics

Item	Symbol	Unit	Min	Typ	Max
Reset"low"level width	tRES	ms	(1)	-	-
Reset rise time	trRES	us	-	-	(10)

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80-System Bus Timing

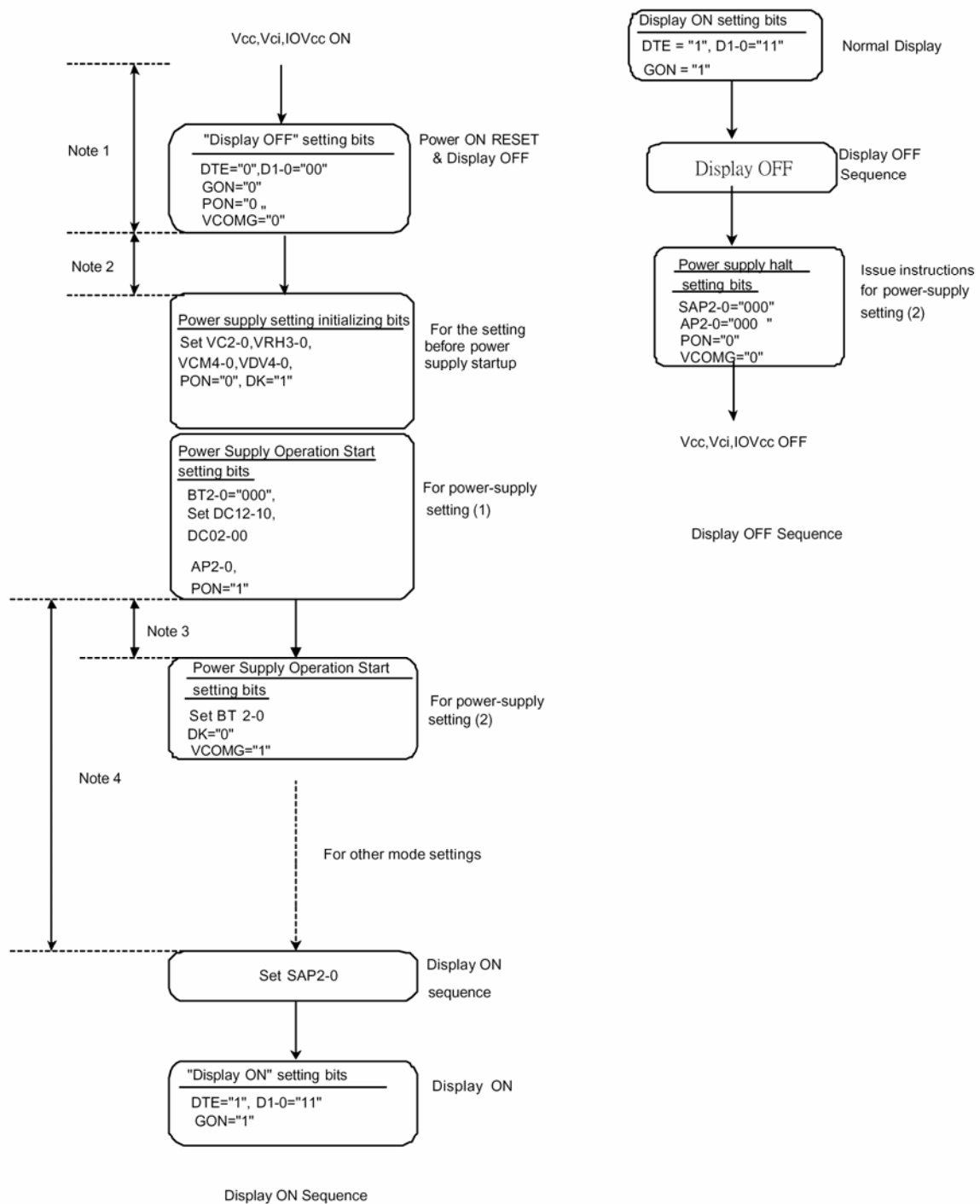
Note 1) PWEL is specified during the overlap period. (SC\*="Low", WR\* or RD\*="Low")

Note 2) When using 16-bit bus interface, parallel data can be transferred through DB17-10 pin and DB8-1 and DB0 must be fixed to "Vcc" or "GND".

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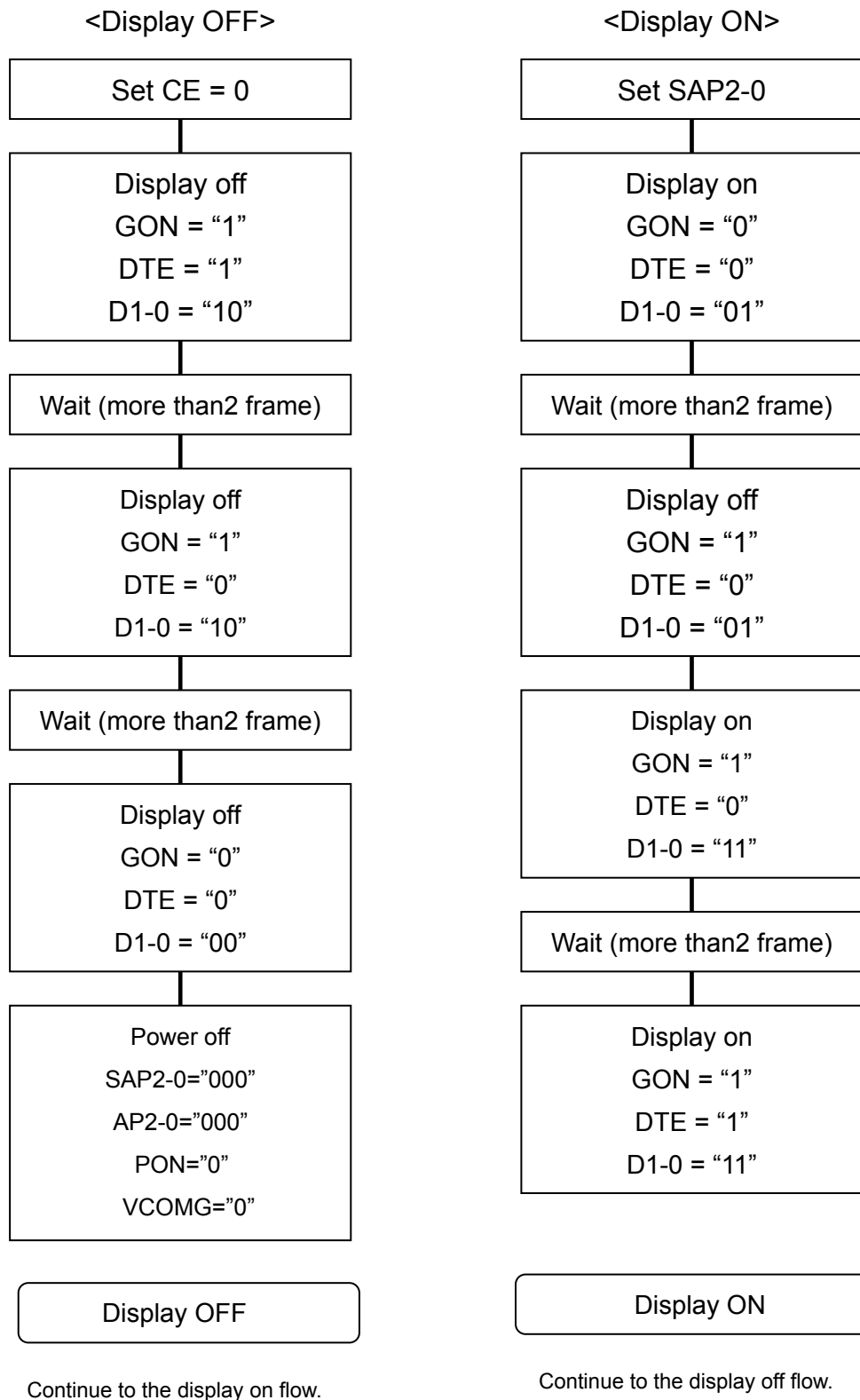
# 9 SETUP FLOW OF POWER SUPPLY



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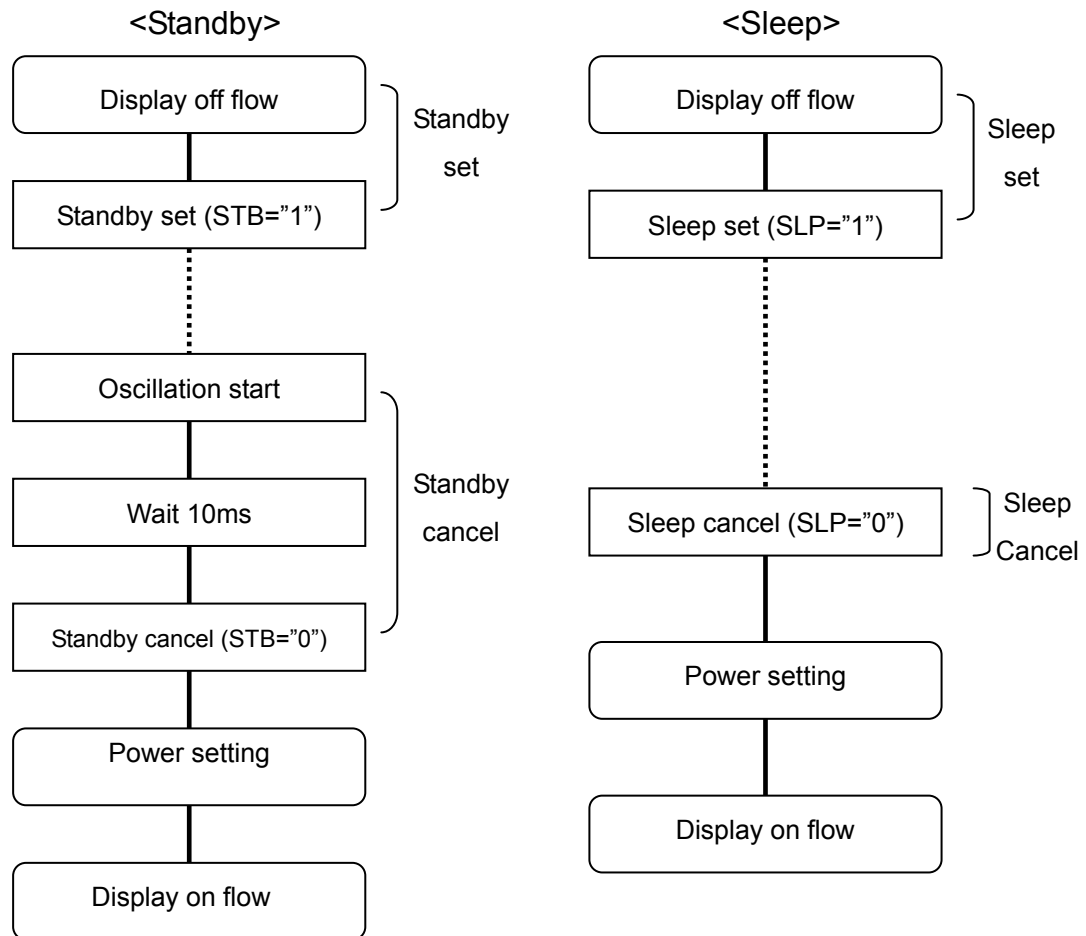
## 10 INSTRUCTION SETUP FLOW



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# 11 QUALITY AND RELIABILITY

## 11.1 TEST CONDITIONS

Tests should be conducted under the following conditions :

Ambient temperature :  $25 \pm 5^{\circ}\text{C}$

Humidity :  $60 \pm 25\% \text{ RH.}$

## 11.2 SAMPLING PLAN

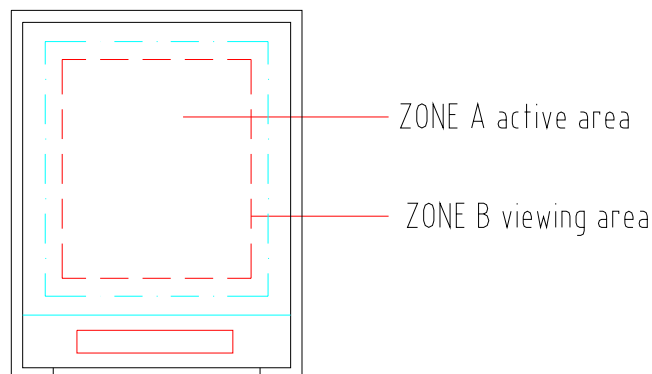
Sampling method shall be in accordance with MIL-STD-105E , level II, normal single sampling plan .

## 11.3 ACCEPTABLE QUALITY LEVEL

A major defect is defined as one that could cause failure to or materially reduce the usability of the unit for its intended purpose. A minor defect is one that does not materially reduce the usability of the unit for its intended purpose or is an infringement from established standards and has no significant bearing on its effective use or operation.

## 11.4 APPEARANCE

An appearance test should be conducted by human sight at approximately 30 cm distance from the LCD module under fluorescent light. The inspection area of LCD panel shall be within the range of following limits.



**Preliminary**

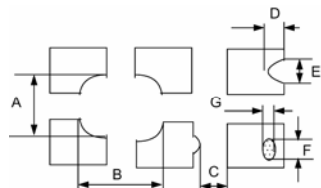
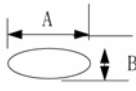
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## 11.5 INSPECTION QUALITY CRITERIA

No.	Item	Criterion for defects	Defect type															
1	Non display	No non display is allowed	Major															
2	Irregular operation	No irregular operation is allowed	Major															
3	Short	No short are allowed	Major															
4	Open	Any segments or common patterns that don't activate are rejectable.	Major															
5	Black/White spot (I)	<table><tr><th>Size D (mm)</th><th>Acceptable number</th></tr><tr><td>D ≤ 0.15</td><td>Ignore</td></tr><tr><td>0.15 &lt; D ≤ 0.20</td><td>3</td></tr><tr><td>0.20 &lt; D ≤ 0.30</td><td>2</td></tr><tr><td>0.30 &lt; D</td><td>0</td></tr></table>	Size D (mm)	Acceptable number	D ≤ 0.15	Ignore	0.15 < D ≤ 0.20	3	0.20 < D ≤ 0.30	2	0.30 < D	0	Minor					
Size D (mm)	Acceptable number																	
D ≤ 0.15	Ignore																	
0.15 < D ≤ 0.20	3																	
0.20 < D ≤ 0.30	2																	
0.30 < D	0																	
6	Black/White line (I)	<table><tr><th>Length(mm)</th><th>Width (mm)</th><th>Acceptable number</th></tr><tr><td>10 &lt; L</td><td>0.03 &lt; W ≤ 0.04</td><td>5</td></tr><tr><td>5.0 &lt; L ≤10</td><td>0.04 &lt; W ≤ 0.06</td><td>3</td></tr><tr><td>1.0 &lt; L ≤ 5.0</td><td>0.06 &lt; W ≤ 0.07</td><td>2</td></tr><tr><td>L ≤ 1.0</td><td>0.07 &lt; W ≤ 0.09</td><td>1</td></tr></table>	Length(mm)	Width (mm)	Acceptable number	10 < L	0.03 < W ≤ 0.04	5	5.0 < L ≤10	0.04 < W ≤ 0.06	3	1.0 < L ≤ 5.0	0.06 < W ≤ 0.07	2	L ≤ 1.0	0.07 < W ≤ 0.09	1	Minor
Length(mm)	Width (mm)	Acceptable number																
10 < L	0.03 < W ≤ 0.04	5																
5.0 < L ≤10	0.04 < W ≤ 0.06	3																
1.0 < L ≤ 5.0	0.06 < W ≤ 0.07	2																
L ≤ 1.0	0.07 < W ≤ 0.09	1																
7	Black/White sport (II)	<table><tr><th>Size D (mm)</th><th>Acceptable number</th></tr><tr><td>D ≤ 0.30</td><td>Ignore</td></tr><tr><td>0.30 &lt; D ≤ 0.50</td><td>5</td></tr><tr><td>0.50 &lt; D ≤ 1.20</td><td>3</td></tr><tr><td>1.20 &lt; D</td><td>0</td></tr></table>	Size D (mm)	Acceptable number	D ≤ 0.30	Ignore	0.30 < D ≤ 0.50	5	0.50 < D ≤ 1.20	3	1.20 < D	0	Minor					
Size D (mm)	Acceptable number																	
D ≤ 0.30	Ignore																	
0.30 < D ≤ 0.50	5																	
0.50 < D ≤ 1.20	3																	
1.20 < D	0																	
8	Black/White line (II)	<table><tr><th>Length (mm)</th><th>Width (mm)</th><th>Acceptable number</th></tr><tr><td>20 &lt; L</td><td>0.05 &lt; W ≤ 0.07</td><td>5</td></tr><tr><td>10 &lt; L ≤ 20</td><td>0.07 &lt; W ≤ 0.09</td><td>3</td></tr><tr><td>5.0 &lt; L ≤ 10</td><td>0.09 &lt; W ≤ 0.10</td><td>2</td></tr><tr><td>L ≤ 5.0</td><td>0.10 &lt; W ≤ 0.15</td><td>1</td></tr></table>	Length (mm)	Width (mm)	Acceptable number	20 < L	0.05 < W ≤ 0.07	5	10 < L ≤ 20	0.07 < W ≤ 0.09	3	5.0 < L ≤ 10	0.09 < W ≤ 0.10	2	L ≤ 5.0	0.10 < W ≤ 0.15	1	Minor
Length (mm)	Width (mm)	Acceptable number																
20 < L	0.05 < W ≤ 0.07	5																
10 < L ≤ 20	0.07 < W ≤ 0.09	3																
5.0 < L ≤ 10	0.09 < W ≤ 0.10	2																
L ≤ 5.0	0.10 < W ≤ 0.15	1																
9	Back Light	1. No Lighting is rejectable 2. Flickering and abnormal lighting are rejectable	Major															

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10	Display pattern	<div></div> <div><table><tr><td><math>\frac{A+B}{2} \leq 0.30</math></td><td><math>0 &lt; C</math></td><td><math>\frac{D+E}{2} \leq 0.25</math></td><td><math>\frac{F+G}{2} \leq 0.25</math></td></tr></table></div> <div>Note: 1. Acceptable up to 3 damages 2. NG if there're two or more pinholes per dot</div>	$\frac{A+B}{2} \leq 0.30$	$0 < C$	$\frac{D+E}{2} \leq 0.25$	$\frac{F+G}{2} \leq 0.25$	Minor																	
$\frac{A+B}{2} \leq 0.30$	$0 < C$	$\frac{D+E}{2} \leq 0.25$	$\frac{F+G}{2} \leq 0.25$																					
11	Blemish & Foreign matters  Size: $D = \frac{A+B}{2}$	<table><tr><th>Size D (mm)</th><th>Acceptable number</th></tr><tr><td><math>D \leq 0.15</math></td><td>Ignore</td></tr><tr><td><math>0.15 &lt; D \leq 0.20</math></td><td>3</td></tr><tr><td><math>0.20 &lt; D \leq 0.30</math></td><td>2</td></tr><tr><td><math>0.30 &lt; D</math></td><td>0</td></tr></table>	Size D (mm)	Acceptable number	$D \leq 0.15$	Ignore	$0.15 < D \leq 0.20$	3	$0.20 < D \leq 0.30$	2	$0.30 < D$	0	Minor											
Size D (mm)	Acceptable number																							
$D \leq 0.15$	Ignore																							
$0.15 < D \leq 0.20$	3																							
$0.20 < D \leq 0.30$	2																							
$0.30 < D$	0																							
12	Scratch on Polarizer  	<table><tr><th>Width (mm)</th><th>Length (mm)</th><th>Acceptable number</th></tr><tr><td><math>W \leq 0.03</math></td><td>Ignore</td><td>Ignore</td></tr><tr><td><math>0.03 &lt; W \leq 0.05</math></td><td><math>L \leq 2.0</math></td><td>Ignore</td></tr><tr><td></td><td><math>L &gt; 2.0</math></td><td>1</td></tr><tr><td><math>0.05 &lt; W \leq 0.08</math></td><td><math>L &gt; 1.0</math></td><td>1</td></tr><tr><td></td><td><math>L \leq 1.0</math></td><td>Ignore</td></tr><tr><td><math>0.08 &lt; W</math></td><td>Note (1)</td><td>Note(1)</td></tr></table> <div>Note(1) Regard as a blemish</div>	Width (mm)	Length (mm)	Acceptable number	$W \leq 0.03$	Ignore	Ignore	$0.03 < W \leq 0.05$	$L \leq 2.0$	Ignore		$L > 2.0$	1	$0.05 < W \leq 0.08$	$L > 1.0$	1		$L \leq 1.0$	Ignore	$0.08 < W$	Note (1)	Note(1)	Minor
Width (mm)	Length (mm)	Acceptable number																						
$W \leq 0.03$	Ignore	Ignore																						
$0.03 < W \leq 0.05$	$L \leq 2.0$	Ignore																						
	$L > 2.0$	1																						
$0.05 < W \leq 0.08$	$L > 1.0$	1																						
	$L \leq 1.0$	Ignore																						
$0.08 < W$	Note (1)	Note(1)																						
13	Bubble in polarizer	<table><tr><th>Size D (mm)</th><th>Acceptable number</th></tr><tr><td><math>D \leq 0.20</math></td><td>Ignore</td></tr><tr><td><math>0.20 &lt; D \leq 0.50</math></td><td>3</td></tr><tr><td><math>0.50 &lt; D \leq 0.80</math></td><td>2</td></tr><tr><td><math>0.80 &lt; D</math></td><td>0</td></tr></table>	Size D (mm)	Acceptable number	$D \leq 0.20$	Ignore	$0.20 < D \leq 0.50$	3	$0.50 < D \leq 0.80$	2	$0.80 < D$	0	Minor											
Size D (mm)	Acceptable number																							
$D \leq 0.20$	Ignore																							
$0.20 < D \leq 0.50$	3																							
$0.50 < D \leq 0.80$	2																							
$0.80 < D$	0																							
14	Stains on LCD panel surface	Stains that cannot be removed even when wiped lightly with a soft cloth or similar cleaning too are rejectable.	Minor																					
15	Rust in Bezel	Rust which is visible in the bezel is rejectable.	Minor																					
16	Defect of land surface contact (poor soldering)	Evident crevices which is visible are rejectable.	Minor																					
17	Parts mounting	1. Failure to mount parts 2. Parts not in the specifications are mounted 3. Polarity, for example, is reversed	Major Major Major																					

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18	Parts alignment	1. LSI, IC lead width is more than 50% beyond pad outline. 2. Chip component is off center and more than 50% of the leads is off the pad outline.	Minor Minor
19	Conductive foreign matter (Solder ball, Solder chips)	1. $0.45 < \varphi$ , $N \geq 1$ 2. $0.30 < \varphi \leq 0.45$ , $N \geq 1$ $\varphi$ : Average diameter of solder ball (unit: mm) 3. $0.50 < L$ , $N \geq 1$ L: Average length of solder chip (unit: mm)	Major Minor Minor
20	Faulty PCB correction	1. Due to PCB copper foil pattern burnout, the pattern is connected, using a jumper wire for repair; 2 or more places are corrected per PCB. 2. Short circuited part is cut, and no resist coating has been performed.	Minor Minor

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## 11.6 RELIABILITY

Test Item	Test Conditions	Note
High Temperature Operation	70±3°C , t=96 hrs	
Low Temperature Operation	-20±3°C , t=96 hrs	
High Temperature Storage	80±3°C , t=96 hrs	1,2
Low Temperature Storage	-30±3°C , t=96 hrs	1,2
Humidity Test	40°C , Humidity 90%, 96 hrs	1,2
Thermal Shock Test	-30°C ~ 25°C ~ 80°C 0.5hr. 5min. 0.5 hr. ( 1 cycle ) Total 5cycle	1,2
Vibration Test (Packing)	Sweep frequency : 10~55~10 Hz/1min Amplitude : 0.75mm Test direction : X.Y.Z/3 axis Duration : 30min/each axis	2
Static Electricity	150pF 330 ohm ±8kV, 10times air discharge	

Note 1 : Condensation of water is not permitted on the module.

Note 2 : The module should be inspected after 1 hour storage in normal conditions

(15-35°C , 45-65%RH).

Definitions of life end point :

- Current drain should be smaller than the specific value.
- Function of the module should be maintained.
- Appearance and display quality should not have degraded noticeably.
- Contrast ratio should be greater than 50% of the initial value.

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## **12 USE PRECAUTIONS**

### **12.1 Handling precautions**

- 1) The polarizing plate may break easily so be careful when handling it. Do not touch, press or rub it with a hard-material tool like tweezers.
- 2) Do not touch the polarizing plate surface with bare hands so as not to make it dirty. If the surface or other related part of the polarizing plate is dirty, soak a soft cotton cloth or chamois leather in benzine and wipe off with it. Do not use chemical liquids such as acetone, toluene and isopropyl alcohol. Failure to do so may bring chemical reaction phenomena and deteriorations.
- 3) Remove any spit or water immediately. If it is left for hours, the suffered part may deform or decolorize.
- 4) If the LCD element breaks and any LC stuff leaks, do not suck or lick it. Also if LC stuff is stuck on your skin or clothing, wash thoroughly with soap and water immediately.

### **12.2 Installing precautions**

- 1) The PCB has many ICs that may be damaged easily by static electricity. To prevent breaking by static electricity from the human body and clothing, earth the human body properly using the high resistance and discharge static electricity during the operation. In this case, however, the resistance value should be approx.  $1M\Omega$  and the resistance should be placed near the human body rather than the ground surface. When the indoor space is dry, static electricity may occur easily so be careful. We recommend the indoor space should be kept with humidity of 60% or more. When a soldering iron or other similar tool is used for assembly, be sure to earth it.
- 2) When installing the module and ICs, do not bend or twist them. Failure to do so may crack LC element and cause circuit failure.
- 3) To protect LC element, especially polarizing plate, use a transparent protective plate (e.g., acrylic plate, glass etc) for the product case.
- 4) Do not use an adhesive like a both-side adhesive tape to make LCD surface (polarizing plate) and product case stick together. Failure to do so may cause the polarizing plate to peel off.

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### **12.3 Storage precautions**

- 1) Avoid a high temperature and humidity area. Keep the temperature between 0°C and 35°C and also the humidity under 60%.
- 2) Choose the dark spaces where the product is not exposed to direct sunlight or fluorescent light.
- 3) Store the products as they are put in the boxes provided from us or in the same conditions as we recommend.

### **12.4 Operating precautions**

- 1) Do not boost the applied drive voltage abnormally. Failure to do so may break ICs. When applying power voltage, check the electrical features beforehand and be careful. Always turn off the power to the LC module controller before removing or inserting the LC module input connector. If the input connector is removed or inserted while the power is turned on, the LC module internal circuit may break.
- 2) The display response may be late if the operating temperature is under the normal standard, and the display may be out of order if it is above the normal standard. But this is not a failure; this will be restored if it is within the normal standard.
- 3) The LCD contrast varies depending on the visual angle, ambient temperature, power voltage etc. Obtain the optimum contrast by adjusting the LC drive voltage.
- 4) When carrying out the test, do not take the module out of the low-temperature space suddenly. Failure to do so will cause the module condensing, leading to malfunctions.
- 5) Make certain that each signal noise level is within the standard (L level: 0.2Vdd or less and H level: 0.8Vdd or more) even if the module has functioned properly. If it is beyond the standard, the module may often malfunction. In addition, always connect the module when making noise level measurements.
- 6) The CMOS ICs are incorporated in the module and the pull-up and pull-down function is not adopted for the input so avoid putting the input signal open while the power is ON.
- 7) The characteristic of the semiconductor element changes when it is exposed to

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light emissions, therefore ICs on the LCD may malfunction if they receive light emissions. To prevent these malfunctions, design and assemble ICs so that they are shielded from light emissions.

- 8) Crosstalk occurs because of characteristics of the LCD. In general, crosstalk occurs when the regularized display is maintained. Also, crosstalk is affected by the LC drive voltage. Design the contents of the display, considering crosstalk.

## 12.5Other

- 1) Do not disassemble or take the LC module into pieces. The LC modules once disassembled or taken into pieces are not the guarantee articles.
- 2) The residual image may exist if the same display pattern is shown for hours. This residual image, however, disappears when another display pattern is shown or the drive is interrupted and left for a while. But this is not a problem on reliability.

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## 13 Mechanic Drawing

